



Slice Master DMX Channel Lists

Chase Mask:

1. Intensity (just use dimmers)

Outline:

1. Red
2. Green.
3. Blue
4. Intensity
5. Shutter (0 off, 1 – 19 on, 20 – 255 strobe frequency)
6. Border width

Colour Bump:

1. Red
2. Green
3. Blue
4. Intensity
5. Shutter/Strobe (0 off, 1 – 19 on, 20 – 255 strobe frequency)
6. Ramp in time
7. Ramp out time
8. Curve (Not yet implemented)

Frame Buffer:

1. Intensity
2. Shutter/Strobe (0 off, 1 – 19 on, 20 – 255 strobe frequency)
3. R
4. G
5. B
6. Image Select (Channel is equally divided between 64 steps for image 1 through 64).
For best results create this as a gobo wheel
7. Background (0 – 127 is transparent, 128 – 255 is rendered against black)
8. Scale Mode (0 – 85 is fit, 86 – 172 is zoom to fit, 173 – 255 is stretch)